

💡 Example Concept (Production Document)

This page is a working concept for -----. It is a collaborative document meant to foster any and all ideas and dialogue regarding the development of this concept. This is intellectual property of -----, intended to be developed for the purpose of use by -----.

Brief Concept Summary

- *Describe the clearest, most understandable point of view from which the concept would build upon. It's meaning, value, and intention to audiences and the performers.*
-

Working Titles:

- Example 1
 - Example 2
 - Example 3
 - Example 4
 - Etc.
-

Initial Imagery and Visual Ideas:



Initial Source Music and Possible Edits:

- [Click HERE](#) for Source Music Folder
- Cut track as a jumping off point:

More details on the themes/concept:

- This section would brainstorm all the possibilities of how to fit the concept/story onto the marching field or indoor floor. ALL the ways every section of the ensemble could project concept or propel the storyline.
-

Storyboard/Outline:

- The purposeful and scripted use of time throughout the program
- The events and effects of the concept/story from a pacing standpoint
 - *Do moments build to all the desired responses?*
- EVERYTHING must be account for in terms of the time in the show

Example:

****Show MAX 7:30 of music**

****45 seconds of Pre-Announcement**

****Account for Audience Response/Applause**

-0:45-0:00

- *Sound Design, Front Ensemble, and Solo Flute*

(Announcement)

0:00-0:45

- *What this section should look and feel like. HOW this should represent actions of the concept (abstract) or represent a (literal) part a story.*
- *All begin tight around central prop. Layered build out with staging and choreography. Winds add in over time. Build to a stark impact.*

0:45-1:30

- *Lots of energy and motion!*

1:30-2:00

- *Audio/Visual Intentions*

2:00-2:45

- *Audio/Visual Intentions*

2:45-3:45

- *Audio/Visual Intentions*

3:45- 4:30

- *Audio/Visual Intentions*

Ect., Etc....

Additional Thoughts & Questions:

- *The wildest brainstorming possibilities*
- *Anything is on the table in the first stages*
- *A wild question or thought can generate MANY possible angles and directions!*